

# Danny and the Bully

# Level H / 344 words / fiction

High frequency words:

about, know, today, try, very, were

# Before reading

- Look at the cover and read the title.
- Possible discussion questions: "What do you think this story is going to be about? How do you think Danny will react to the Bully in the story?"

# Look through all the pictures

- Using the language in the story, discuss each photograph in the book. Notice details in the pictures and use that information to better understand the text.
- Help the children find any tricky words in the text: growled, maybe, next, and thought. Discuss meaning, word structure, and sounds you expect to hear in those words.

#### Reading the text

- Have the children read the text independently. While they're reading, listen to and prompt each student to use meaning, structure, and visual information to figure out words, self-correct, or improve expression.
- Identify and discuss the basic story elements in the text: characters, setting, problem, and solution.

# After reading

- Discuss the meaning, structure, and letter cues that you notice students using correctly.
- Literal comprehension: The answers are in the text. Ask, "Who are the characters in this story? Where does this story take place? What happens in this story?" Have students read the pages that support their answers.

• Inferential comprehension: The answers are in your head. Ask, "Why do you think Spike bullied Danny? Have you ever been bullied? What did you do?"

#### Word work

- Have the students locate the high-frequency words in the text and practice writing them.
- Find and discuss the words with the /ea/ vowel pattern: mean and leave.
- Find and discuss the words with the /ay/ vowel pattern: day, okay, play, someday, stay, and today.

# Rereading for fluency

• Have the child(ren) read the story again aloud, listening for phrased, fluent oral reading that includes appropriate pausing, intonation, and word stress.

# Writing activity

- Introduce the story map graphic organizer. A story map is a strategy that uses a graphic organizer to help students learn the elements of a book or story. Fill in the setting, characters, events, and problem sections of a story map graphic organizer together.
- Have each student complete the solution section of the story map on their own. Then have the students work in pairs to retell the events from problem to solution.

#### **FUN FACT**

A national survey commissioned by the Cartoon Network in 2017 found that more than 90% of students said that adults in their family and teachers at school set good examples of kind behavior. Less than half of the kids said that adults in government do the same.

**Teaching Points:** Introducing new words; Identifying and understanding basic story elements in a text; Practicing the /ea/ sound; Practicing the /ay/ sound; Rereading; Introducing the story map graphic organizer.

Name ...



# Story Map Organizer

Characters	Setting
D	o dinnin d
В	eginning
Middle	
	End
	LIN